

# GAMENESS*RELATIONSHIP * CONTROL <br> DOGSPORTS 

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## Social Responsibility (SR) Test

The Social Responsibility test is both the gate-way entry for all drive events and an event itself. The SR test, similar to the drive events, allows for three levels of competition. All handler teams must pass at least SR level 1 in order to compete in any other drive event or proceed to the SR level 2 and 3. The general field layout and tested behaviors remain the same through the different levels. The order of behaviors, sections, and distractions increase with each level.

## Level 1 Overview:

## Section 1: Leash Communication

- Greet 3 Staff
- Loose leash walk figure 8 (3 laps)


## Section 2: Verbal Obedience

- Middle Position, or Heel Exception (see below). One step forward \& 90 degree turn left and right. Handler will keep the leash in hand until given order to "down" the dog.
- Down, 2 minutes. During this time there will be 3 "Known" Challenges. And 2 "Unknown" challenges. Handlers will be instructed to connect the dog to the long line unless the field is enclosed in a safety ring.
- Known challenges: Remove the leash from the dog and stow it snugly on their person. Handlers are instructed to leave and interact with another person and $\operatorname{dog}$ at 25 ft for up to 30 seconds. They will then be instructed to leave the sight of the dog for up to 30 seconds.
- Unknown challenges: At this point two unknown random challenges will be given. They can be anything as determined by the judge but will not occur closer than 10 feet to the downed dog.
- Recall from down from 25 foot / 7.62 meter minimum to Front. Front is a positional command that will be followed by one step back \& $90 \%$ turn left and right on command from the judge. The Handler will be told when to reattach the leash. The long line remains on the dog unless the field is enclosed in a safety ring.


## Section 3: Liberty

- 2 minutes. May interact with the handler. Must maintain "four on the floor". No Frenetic Random Activity Period (FRAP) aka "zoomies". No play. Calm liberty.

Note: No food or toys are allowed in the ring. Personal play is only allowed between sections when instructed by the judge. A safety line will be placed on the dog unless the ring is a fully enclosed fenced area.

## SR1 Details

## Section 1: Leash Communication

## Greeting 3 Staff

The handler introduces him- or herself and the dog to three "strangers". During this introduction, the handler should advocate for the dog by stating special needs or restrictions. The strangers may ask to interact. This is handler discretion. Strangers must follow handler instructions.
The handler may ask the dog for obedience if needed in this section. But, the leash must be kept in hand during the greetings so that the dog moves with the handler. Points will be deducted for use of obedience in this section.
Loose leash walking. Make three figure 8 loops around the upright markers $\backslash$
barrels\poles\etc.... (3 laps)
The SR field can be any shape but must have certain key elements and minimum dimensions. In general, there must be at least a 40 foot / 12.1 meter area to work all elements within. The uprights for the Figure 8 uprights can be barrels, trees, poles, stanchions, etc. The judge presiding will be responsible for the placement of the uprights.

SR Field Layout - Section 1

## Section 1: Leash Communication



## Alternate field set up



## 1 Point deductions

- Passing the leash from hand to hand in any manner OTHER than directly in front of the body. Including around the back and under the legs.
- Needing to untangle the dog from the leash.
- Extremely subtle/barely noticeable cues that affect the dog that are not worth 5 points but need to be noted.


## 5 Point deductions

- Tight leash for more than 3 seconds. Passive leash/collar pressure (under 3 seconds) to keep the dog with you is allowed. But any other leash feedback (up for sit.... pops for leave it, etc..) will be considered an extra cue.
- Any verbal commands or cues given in a "conversational" tone. This includes hand gestures.
- Subtle signs of avoidance or timidity.


## 15 Point deductions

- Tight leash for more than 6 seconds.
- Focused heel, contact heel, default obedience.
- Pronounced or overt signs of avoidance,confusion or timidity.
- Any commands or cues given above "conversational" tone.


## Fouls (NQ):

- Enough leash tension to cause the handler to stabilize against the motion, i.e., getting pulled off balance.
- Enough resistance to cause the handler to physically force the dog to move.
- Any prolonged leash tension over 9 seconds.
- Any major or prolonged signs of avoidance or timidity during the exercise.
- Jumping on staff, or handler.
- Failure to complete the exercises.
- The dog eliminating on the trial field.


## Disqualifications (DQ)

- Any unsportsmanlike conduct towards any staff or competitors.
- Any overt aggressive actions towards humans or dogs at any time.
- Any harsh or abusive behavior towards the dog.


## Section 2: Verbal Obedience

- Middle Position: Dog must place themselves between the handlers legs. The handler's legs will be positioned between the hips and shoulders of the dog. The dog and handler will be facing the same direction. The dog will stay relative to the handler in this position, without cues, regardless of movement. The handler will declare before entering the ring if their middle will be done with a default stand, sit, or down (or, "Heel Exception"). While in middle, the judge will cue the handler to take one step forward followed by a 90 degree pivot turn to the left or right and then back to the forward-facing position they started in. The dog may leave the declared default down/sit upon movement. But, when stationary, the dog must resume the default position in middle. The handler will keep the leash in hand during this exercise.
- Down: Down in "Sphinx" position. Dog stays in the spot it was "downed", facing the direction it was downed, without cues, regardless or handler movement. 2 minute duration. There are 3 major "known" challenges to occur during this 2 minute period. The Handler will remove the leash from the dog and stow it on their person snugly. If there is not a securely fenced area the handler will attach a safety line to the dog before removing the leash. The handler will be instructed to leave the dog and interact with a person and dog at $25 \mathrm{ft} / 7.62 \mathrm{~m}$ for up to 30 seconds, and leave sight at $25 \mathrm{ft} / 7.62 \mathrm{~m}$ for up to 30 seconds. The total time in the down is 2 minutes. In the remaining time, the handler will be asked to do 2 things by the judge. The challenges will be decided on ahead of time and everyone will be asked the same challenges. They can be anything, as long as they are not dangerous or humiliating.
- Recall from down from 25 ft to Front: Front is Sitting directly in front of handler. Handler must be able to touch the collar without stepping or over stretching forward. Stays relative to the handler, without cues, regardless of movement. While in Front position, the judge will cue the handler to take one step back and pivot/turn 90 degrees to the left or right. The handler will be instructed when to reattach the leash.

In Section 2, the judge presiding will determine where to put two sets of marks consisting of a start line with a cross mark. The cross mark should be within 1-2 feet / 30.5-61 cm of the start line but no further than one reasonable step forward or backward. The marks are set 25 feet / 7.62 meters apart. The handler will step to the start line A and call the dog to middle. This is followed by one step forward to the cross mark and the turn to left or right as called by the judge. Then the handler will be asked to reverse the turn to face forward again. The judge may request the handler to adjust the collar once during the exercise. The down command is given while still at the cross mark A. The handler will remove the leash and stow it snugly on their person. They will attach the safety line if needed. During the two minute down period the handler will leave the field for up to 30 seconds. The handler will also be asked to greet a person and neutral dog for up to 30 seconds. The handler may be
asked to do random actions during the remaining time. Once complete the handler will step to the start line for B and call the dog to front. This will be followed by a backward step onto the B cross mark coupled with a turn either left or right onto the mark, as called by the judge. The judge will then ask for the other turn facing them back to the original direction.The judge will tell them at what point in the front exercise to reattach the leash. This ends Section 2.

NOTE: A dragline sufficiently long enough to allow the handler and dog to work uninhibited is required for safety purposes, unless the competition field is enclosed and the spectators are outside the field. This same dragline can be used for Section 3: Liberty, which immediately follows.

## SR Field Layout - section

Section 2: Verbal Obedience


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## Alternate Accommodations:

"Heel Exception". Heeling at the side is an acceptable alternative to "middle" in cases where the handler is short and the dog is tall to such an extent that middle is not practical or possible. The Heel Exception is also allowed in cases where the handler has some other physical challenge such as stability/balance, medical appliance, wheelchair, etc. The Heel Exception allows for a close heel at the side of the handler. A close heel does not mean a focused, competition heel. Close heeling in this context means the handler can easily touch the dog without having to stretch. All other elements of the exercise are the same with respect to positions, downs, gear adjustments, etc. To be allowed the "Heel Exception" You must contact GRC DOGSPORTS and have it approved and listed in your profile. Then you must announce to the judge at the event BEFORE you enter the field. This will be reserved for cases of necessity, NOT stylistic preference.

## 1 Point deductions

- Lack of precision as defined by being just slightly out of the declared/ideal "picture silhouette", i.e., downed dog, rolls from "sphinx" position to hip but otherwise does not alter down direction.
- Passing the leash from hand to hand in any manner OTHER than directly in front of the body. Including around the back and under the legs.
- Needing to untangle the leash from your person by spinning or moving your body around the leash.
- Needing to untangle the dog from the leash.
- Extremely subtle/barely noticeable cues that affect the dog that are not worth 5 points but need to be noted.


## 5 Point deductions

- Any additional commands or cues given in a "conversational" tone.
- Any physical cues/help.
- Subtle signs of avoidance, confusion, or timidity.
- Clear but, non enthusiastic execution of behaviors.
- Lack of precision as defined by being largely out of the declared "picture silhouette".


## 15 Point deductions

- ANY command/obedience or cue given above "conversational".
- Any excessive amount of physical help.
- Confused, or hesitant compliance.
- Pronounced signs of avoidance, confusion or timidity.
- Lack of precision as defined by being entirely out of the declared/ideal "picture silhouette", but still maintaining the practical application of the command. Described as not leaving the "footprint" of the ideal "picture", i.e. "commando crawling" forward or backward while maintaining "sphinx" position.


## Fouls (NQ)

- Any major or prolonged signs of avoidance or timidity during the exercises, or at the event.
- Jumping on staff during any portion of the test.
- Playing with the owner DURING a portion (personal play is allowed in between portions).
- FRAP during any portion of the test.
- Failure to complete any exercise.


## Disqualification (DQ)

- Any harsh or abusive behavior towards the dog during the exercise, or while at the event.
- Any overt aggressive actions towards humans or dogs at any time.


## Section 3: Liberty

- 2 minutes. Handler may interact with the dog for no more than 10 seconds at a time. The dog MUST be given time to make decisions. If the field is enclosed the handler must remove the leash and keep on their person in a snug, non-stimulating manner before the time begins. If the field is not enclosed, the handler will connect the dog to the long line before removing the leash and stowing it.


## 1 Point deductions

- Intentional attention seeking behavior that affects the dog.


## 5 Point deductions

- Any commands or cues given in "conversational" tone.
- Subtle signs of avoidance or timidity.


## 15 Point deductions

- Default control/obedience through a portion.
- Pronounced signs of avoidance, confusion or timidity.
- Any commands or cues given above "conversational" tone.
- More overt signs of avoidance or timidity.
- Use of the leash, or any physical restraint.
- Pronounced pulling on the tether line if back-tied.


## Fouls (NQ)

- Biting anything.
- Any major or prolonged signs of avoidance or timidity during the exercises, or at the event.
- Jumping on handler or staff during any portion of the test.
- FRAP during any portion of the test.
- Trying to escape the back-tie line.


## Disqualification (DQ)

- Any harsh or abusive behavior towards the dog during the exercise, or while at the event.
- Any overt aggressive actions towards humans or dogs at any time.


## SR2 Requirements: (same as SR1 except for following)

- Follow Same Pattern and rules as SR 1 with sections and breaks in scoring.
- Middle with 3 Position changes. Once in the Middle, the Judge may ask for Front. Down. Or Middle in any combination. Does not need to end in middle.
- Replace the Step and turns in middle with 1 figure 8 in Tactical Heel (Middle Heel)
- If Tactical Heel is begun from any position other than middle it must be called into motion. The handler cues AS they begin walking. If they are in the middle position there is no additional cue allowed. They must begin moving without a cue.
- Down out of motion from the figure 8's to start down time.
- Handler drops the leash on the cue, and walks away. The judge will tell the handler when to go attach the long line if applicable and remove and stow the leash. The dog will not be secured during this section.
- Front with 3 position changes OR steps/turns while in the Front Position. The judge will tell the handler when to re attach the leash.
- Add a Helper to the field. During the entire test.
- The Helpers will not "read" the dog. They will do as identical a routine for each dog as is possible. They will not increase or decrease a scenario if they see it affecting your dog.
- During the breaks:
- No distractions. Helpers stand still on the opposite side of the field if they cannot exit.
- Liberty section:
- Passive distractions only:
- Helper may have food or toys but may not brandish them.
- Helper may move at normal speeds in normal ways.
- Helper may may use only normal speaking voice.
- Helper may address handler or dog, but will follow handler instructions inside the 10 ft zone.
- They may only do this for 10 seconds at a time and must allow some time between.
- They must not obstruct the dog's interaction with the handler or the handler's interaction with the judge.
- Leash and Obedience section.
- Helper may make Active Distractions outside 10 ft of dog.
- The Helper may attempt to "distract" the dog. They may use any situation or item that is reasonable to expect to see when navigating the public.
- The Helpers may not "intentionally" make the dog feel threatened or defensive.
- The point of this is not to make the dog tolerate an actual threatening situation. The point is to ensure they do not misread a benign picture as a threatening one.
- If the Helper is directly tempting the dog, they may only do this for 10 seconds at a time and must allow some time between.
- Helper may throw or drop items but after they are through with that distraction they must pick the item up.
- Helpers will do one thing at a time. Leave an item on the floor OR skip. Not leave an item on the floor AND skip.
- They must not obstruct the dog's interaction with the handler or the handler's interaction with the judge.
- Helper may make only passive distractions inside 10 ft of the dog.
- Handler may be asked to participate in ANY random distractions during the down as long as it's not unsafe or humiliating.
- Takes two legs (pass it twice) to get an SR2 title. Each Leg must be done under a different Judge.
- A judge may apply to GRC for a video option if unable to secure another judge.


## SR 3 Requirements: (same as SR2 except for following)

- The routine will be run with NO safety line. Even in an open field.
- The Judge can tell you to remove and stow, or drop the leash at any time.
- They can have you replace a stowed leash at any time during any portion.
- There are two Helpers on the field.
- Helpers will follow the same rules as in SR2.
- Helpers may coordinate or act independently of one another.
- The routine will be around 8 minutes, and include all of the elements of SR2, but in a random order.
- The position changes/steps will increase from a minimum of 6 to a maximum of 10 total. With a max of 5 at a time.
- There will be up to 3 figure 8 's in Tac heel. A minimum of 1 .
- If a down in motion is called during the tactical heel and called back into the tactical heel in motion it will count as 2 of the position changes each time.
- These elements may be done in any partial amount but will be done up to and not to exceed the following summary of total elements The minimums will be in parenthesis if different than the maximum listed.
- Loose leash great 3 people.
- 3 Loose Leash figure 8 's.
- 10 position changes, with a maximum of 5 per chain. including down out of motion, and calling tac heel in motion. (minimum of 6 positions)
- 3 Tac heel figure 8 's (minimum of 1 )
- 2 minutes of down with distractions.
- 2 minutes of liberty.
- 1 minute of play break.
- Takes 3 legs to earn an SR3 title. Each Leg must be done under a different Judge.
- A judge may apply to GRC for a video option if unable to secure another judge.


## SR Scoring \& Notes

Participants start with 100 points. Below 70 is failing.
Qualifying for Drive Sports.
A minimum of SR1 must be earned in order to compete in the drive sports. Teams may chose to pursue higher level SR titles if desired.

## m= Muzzle provision

If a team believes a muzzle is still needed as a precaution in their social responsibility plan, they may take the SR test with a muzzle on. Their certificate will reflect this with an M on the SR title. (example SR1m) Any dog with an M provision on their SR title WILL NOT
BE ELIGIBLE for drive sports. Teams may retest without a muzzle to get an unmodified SR title and qualify for the drive events. No matter what level of SRm a dog has. They MUST start at SR1 when they begin to work WITHOUT the muzzle.

## Setting up the ring with a "theme":

The ring may be decorated as a "set" with a theme. The greeters/agitants may be dressed in keeping with the theme. This can make each show a different challenge. Themes are NOT required and the ring may be set up sterile. This will be up to the host. The theme and the props/costumes must be approved by the presiding judge prior to the start of the event.

## Participant Equipment

Collar: Properly fitted, flat, metal buckle collar.
Leash: $\quad 6 \mathrm{Ft} / 1.8 \mathrm{~m}$ max length.
Footwear: Closed footwear (shoes or boots).
Clothing: Attire that allows for the performance of the required exercises without distracting the dogs. See the Regulations document for more information about proper attire.

## Event Equipment

$\square$ GRC certified judge.

- Separate entrance and exit for teams to avoid contact.

Three people for greeting in section one.

- Two upright objects for Figure 8 placed 6-8 ft / 1.8-2.4 m apart.

Blind area and one staff with (neutral) controlled dog for a long down test.
Long line with strong anchor point and suitable ring marker if not in enclosed space.
Middle and Front markers, $25 \mathrm{ft} / 7.62 \mathrm{~m}$ apart. Can be chalk, duct tape, painted lines
D Designated on-deck area for the next team. On-deck area should be sufficiently far enough from field area to avoid creating a distraction for the team working on the SR test.

- Area or place for the handler to be out of sight of the dog for 30 second. This can be a blind, screen, building, wall, etc. It should be sufficiently close enough to the field that the handler can step off the field fairly quickly and return quickly.
$\square$ Either a fence or clearly marked area that spectators must remain behind.
Any aspect of "theme" the host needs.
Sample items that may be used for distractors--suitability determined by judge


## Drive Events: Classes and Measures

## Weight Classes

There are five individual weight classes that are used as part of the determination of the proper division the dog is scored in during events at a competition. The following weight classes are used to categorize the dogs and balance the field. Weight must be recorded at every event that a drive sport is entered. The dog's weight class will be adjusted from show to show as it may change. Weight is taken on an approved scale designed for pet weighing. This must be verified by a judge.

Strawweight ( $0-14.99 \mathrm{lbs} / 0-6.99 \mathrm{~kg}$ )
Lightweight ( $15-29.99 \mathrm{lbs} / 7 \mathrm{~kg}-12.99 \mathrm{~kg}$ )
Middleweight (30-59.99 lbs/ 13-27.99 kg)
Heavyweight ( $60-99.99 \mathrm{lbs} / 28 \mathrm{~kg}-44.99 \mathrm{~kg}$ )
Super Heavyweight $(100+\mathrm{lbs} / 45 \mathrm{~kg})$

## Height

Standing height of the dog will be needed in both Spring Pole \& Wall Climb. In Spring Pole, the standing height is used to determine the height of the toy. In Wall Climb standing height is used to determine the qualification height required in order for the dog to title. Height must be measured once and verified by a judge.

Height is to be measured from the back foot to hip (leg straight). And from hip to nose. This will be added together to determine the maximum standing height of the dog's bite. In the picture below, the standing height would be 33 inches or 83.8 centimeters. When determining the Height of the toy we will round DOWN to the closest .5 measurement. So..... If it was 33.8 , it would round down to 33.5 . If it was 33.4 , it would round down to 33 . Measurement to be witnessed by a judge at the show. After 2 years of age, the SH can be recorded with no remeasure.


## Points

## Base Entry Points:

The dog will receive 5 points for entering to compete. These points reflect commitment, and repeated entry in competitions. They are awarded even if they are the only entrant in their division. If a dog fouls out, is disqualified, or asked to leave the field, no entry points are earned.

## Bonus Competitor Points

These points reflect function as a multiplier to balance out smaller and larger divisions within a specific event. Each dog entering an event in a specific division, will earn "Competitor Points" equal to the number of dogs competing in that specific event/division. A minimum number of dogs in a division or event is not required in order to earn entry points. However, if a dog fouls out, is disqualified, or asked to leave the field, no entry points are earned.

## Podium Points

These are points awarded in the traditional fashion to the top three competitors in an event. You must have at least one other dog in that division in order to earn podium points. The following points are awarded for first through third place on the podium for each drive event.

1st place: 20 points
2nd place: 10 points
3rd place: 5 points

NOTE: Unless otherwise explicitly specified, no toys, food, lures, or other incentives are allowed on the field for any drive event. It's just you and your dog.

## Drive Event Rules

## Spring Pole (SP)

Duration. One 5 minute round.
Tug set height. The tug is set with the bottom of the tug at the top of the dog's standing height. (rear foot to hip. Hip to nose. Add together. Highest point of muzzle standing fully extended up on back feet)

The requirements for the approach, start, and finish of Spring Pole differ based on the level of competition. The following section outlines the basic elements of the event order. Specific rules by level are addressed separately.

The handler and dog will approach the line of departure 15 ft from the toy, and hold there to set up for the start. Loose Leash responsibility is still required on the approach to the Line of Departure. Heel, or tactical heel MAY be used at Level 1 and 2 to avoid leash tension, but are not required. At Level 3, the leash is removed at the ring entrance. The dog must off-leash Tactical heel to the Line of Departure.

At the line of departure the judge or a helper may call attention to the toy if handler requests. The toy must be still before sending the dog.

At all levels, the dog will start from the middle position at the Line of Departure. The handler must stow the leash on their person. The dog must wait in middle position, without restraint, until the handler is signaled by the judge to proceed. Throughout the 5 -minute round the judge will make visual signals to the handler for the commands to be given. The judge chooses the order and duration of commands to make a "routine" for each level being tested. Every dog tested at that level will be responsible for the same "routine". No one will know the routine until they see the first dog perform it. It is completely up to the judge's discretion so long as the routine follows the guidelines laid out for each level. The dog must maintain the last order until a new order is given. At the end of the round the handler will return to the Line of Departure and call the dog to middle. Leash the dog.

To exit the field at Levels 1 and 2, the dog is leashed and dog and handler exit the area. Leash responsibility is still in place until completely off the field. Heel, or tactical heel MAY be used at Level 1 and 2 to avoid leash tension, but are not required. At Level 3 the dog must Tactical heel off leash to exit. The leash is attached at the ring exit.

NOTE: Any leash pressure over 9 seconds or enough so that the handler must stabilize himor herself will be a foul. No harsh use of leash is allowed. Any signs of avoidance or timidity may constitute a foul.

## SP Requirements by Level

One foul (incidental contact) is allowed at Level 1. At Levels 2 and 3, the handler may have no accidental contact with the dog or tug during the 5-minute round. Minimal incidental contact during middle, front, or tactical heel sequences from the dog to the handler is allowed. The Out command will always precede a new behavior command chain; there are no implied Outs. No food or toys are allowed in the ring.

NOTE: Biting a judge, handler, spectator, or any other object in the ring other than the toy, is an automatic DQ. Biting the toy without permission is a an automatic NQ.

## Level 1

- The judge will signal the following behaviors: Bite, Out, Out + Down, Out + Middle, Out + Front.
- No behavior chains are allowed. At Level 1, the Out command will always precede a new behavior command.
- One foul (handler accidentally touches dog or tug) is allowed during the 5-minute round.


## Level 2

- The judge will signal the following behaviors: Bite, Out, Front, Down, Middle.
- The handler must remain outside a 5 ft perimeter of the toy.
- The judge may chain up to three behavior combinations.


## Level 3

- The routine will be run with NO safety line. Even in an open field.
- The judge will signal the following behaviors: Bite, Out, Front, Down, and Middle, Walk, Stop, direction change.
- The judge may signal up to 5 instructions to create a chain.
- The judge may approach you to tell you the details of a complex chain instead of signaling.
- The handler and dog must use a tactical heel from entrance to line of departure.
- The handler must remain outside the 10 ft perimeter.
- At the end of the 5-minute round the handler must call the dog to the middle at the line of departure and Tactical Heel from the field.


## SP Field Layout

The Spring Pole event area must have enough room for up to a defined 20 foot / 6.8 meter diameter fence that spectators must remain behind. The anchor point for the spring pole rig must be a minimum of 10 feet / 3.5 meter in height as measured from the ground point that is the center of the ring. A line or pulley/line is needed to raise and lower the tug for appropriate placement for the standing height of the dog. The ring surface area should be as flat as possible.

The working area diameters are established by the level of competition. After the send from the line of departure, Level 1 handlers may be anywhere in the ring. Level 2 handlers must remain outside the $5 \mathrm{ft} / 1.5 \mathrm{~m}$ diameter circle. Level 3 handlers must remain outside the 10 $\mathrm{ft} / 3.4 \mathrm{~m}$ diameter circle


## SP Scoring

## Scoring

- Touching the dog (except incidentally in Middle or Front) is a foul.
- May repeat command up to 3 times before disqualified. The dog has 5 seconds to comply with the command before that command has failed.
- Any other handler help given in the form of verbal, or visual means (no touching rule applies) is allowed inside that 5 second window.
- Judge will give the signal to the handler and they have 5 seconds to comply.
- If the handler does not see the judge's signal, the judge may give the signal 2 more times for a total of 3 .
- Scoring is based on 3 categories
- Intensity on the bite
- Precision in the obedience
- Fluency in the transition between.
- Scoring in each category is on
- $1=$ not good
- $2=$ acceptable
- $3=$ excellent
- Scores for each category are added for total score.


## Qualifying Scores

Level 1 title $=$ minimum score of 6 .
Level 2 title $=$ minimum score of 7 .

Level 3 title= minimum score of 8 .

## Tiebreaker

In the event of a tie, a timed recall race off the toy is used. The handler and dog start at the ring entrance and advance to the line of departure according to the rules of that level. A visual signal for the Bite is given by the judge once the handler is standing still. At a signal from the judge, the handler will call the dog to Out and return to the handler at the line of departure (no bait). The handler must grasp the dog's collar. The handler may not move their feet to intercept the dog. Time is run from when the handler in any way cues the dog until the dog's collar is in hand at the line of departure. Fastest time wins tiebreaker.

Deaf Dog Exception: If the dog is verifiably deaf, the handler may use a long line to tap the collar to cue the out. This MUST be done at an intensity that is deemed by the judge to be communicative and not punitive. Once the out is performed the handler must drop the line. Hand signals are allowed with no deduction off the bite. At SP1 the handler MAY use a hand gesture for the out, OR the leash signal. Up to handler discretion.

## Participant Equipment

Collar: $\quad$ Properly fitted, flat, metal buckle collar
Leash: $\quad 6 \mathrm{Ft} / 1.8 \mathrm{~m}$ max length. With handler for duration of event.
Footwear: Closed footwear (shoes or boots)
Clothing: Attire that allows for the performance of the required exercises without distracting the dogs. Pants are suggested.

## Event Equipment

- Separate entrance and exit for teams to avoid contact.
- Approved $10 \mathrm{ft} / 3.04 \mathrm{~m}$ spring pole structure or anchor point for Spring Pole rig.

Surface: packed dirt, grass, turf, carpet, or non slip mats. Flat.

- Rogue (or similar) "Shorty" Bands, or pre approved bungee set up.
- Purple Band: Super Heavyweight

Black Band: Heavyweight \& Middleweight

- Green Band: Lightweight
- Blue Band: Strawweight
- Snap Shackle for emergency release.
- 3 approved tug toys:
- Middle, Heavy and Super Heavy weight classes 22-24 inch / 55-61 cm, single handle, leather or firehose canvas.
- Straw- and Lightweight classe. may use $11 \times 5$ inch / 27-13 cm tug or reasonably close size of the same materials - Judges discretion). Note: The judge may use discretion to switch to a smaller tug for middleweight dogs on the lower end of the weight class.
- Break Stick
- Barriers at 30 ft around the pole. 15 foot/ 4.5 m long line if ring area is not safely enclosed.
Clearly marked rings on the ground measured from the center of the hanging toy.

Clearly marked line of departure at 15 feet $/ 4.5 \mathrm{~m}$ from the tug.

- 2 place boards, one for "on deck" and one for "in hole".
- Visual barriers, one for "on deck" and one for "in hole".
- Stopwatch for round timer and tie breaker.
- Staff table \& White Board for tracking.
- 2 long lines in case the event is not securely enclosed.


## MILL RACE

Duration: 2 minutes for maximum revolutions, three runs required to qualify.
Equipment: Done on approved Slat Mill (see GRC Regulations for specific details). One slat must be clearly marked to track revolutions.

The dog must be attached to the mill by the harness and not a collar.
The dog must complete a minimum of three unfouled runs in order to qualify. Each run is a two-minute period. The score is the maximum number of revolutions in the two minute period. Once the dog is released at the beginning of the run, the handler may not contact the dog again until the run has been called complete. In the event that competitors must do their next run immediately, there will be a minimum of a two-minute break between runs.

At Levels 1 and 2, the handler will approach the mill with the dog on a leash. Gentle leash pressure may be used to guide the dog to the starting point. The leash is removed once the dog is on the mill and the leash remains with the handler. Any pressure over nine seconds or enough to stabilize yourself will be a foul. No harsh use of leash. Any signs of avoidance or timidity can be fouled. At Level 3, the leash is removed from the dog prior to entering the field and the team tactical heel to/from the mill. The leash remains on the handler at all times.

## MR Requirements by Level

## Level 1

- The judge will signal the following behaviors: Release and Time
- The handler may restrain the dog before release.
- The dog runs for two minutes. At the two minute mark the revolutions will be counted. After the two minute mark, the handler may slow the dog with verbal/hand signals or manually stop the mill.
- One Foul allowed. It will end the turn, but not the competition.
- Must complete 3 runs to qualify.


## Level 2

- The judge will signal the following behaviors: Release, Time, Decelerate, Stop
- The dog runs for two minutes. At the two minute mark he revolutions will be counted. After the two minute mark, the judge will call for a deceleration. The dog must decelerate for 10 seconds and then be signaled to stop using only a verbal command.
- The dog must stay on the mill before release.
- Failure to complete the ending sequence will nullify the run.
- Must complete 3 runs to qualify.


## Level 3

- The leash will be removed at the entrance to the ring. The Tactical heel is done off leash.
- The judge will signal the following behaviors: Ring entry, Load up, Release, Time, Decelerate, Stop, Exit.
- The handler and dog must use a tactical heel from entrance to Mill, and down aiming at the back of the mill. The handler will leave the dog and stand beside the mill before Load Up command is given.
- Dog must load up, and stay, with no handler contact to have their harness connected to the mill before release.
- The Judge will cue release to run.
- At the 1 minute mark the dog must decelerate to a trot on cue. The revolutions for the 1 minute mark are noted. The dog must achieve a trotting pace for 10 seconds. After 10 seconds of successful trotting as deemed by the judge, the judge will signal the handler to allow another run in the remaining time. The revolutions of the second run are added to the first part. The dog must decelerate for 10 seconds and then be signaled to stop using only a verbal command in the same manner as Level 2.
- On the stop the dog will be disconnected without any additional handler restraint.
- The handler will move the front of the mill and call the dog to the middle. And, tactical heel to the ring exit.
- Failure to complete the ending sequence will nullify the run.
- Must complete 3 runs to qualify.


## MR Field Layout



## Back of Mill, load area



## MR Scoring

## Qualifying Scores

Level 1 title $=$ 50/70 (under/over middleweight) Revolution Minimum.
Level 2 title=70/90 Revolution Minimum.
Level 3 title=70/90 Revolution minimum.
Scoring

- Score is based on the maximum revolutions within the two minute period
- May repeat command up to 3 times before disqualified. The dog has 5 seconds to comply with the command before that command has failed.
- At Level 1 one foul is allowed. It nullifies that run, but they will be allowed to come back out.
- At Level 3 touching the dog on the Mill constitutes a foul. (except incidental in Middle or while attaching harness to mill) is a foul.


## Tie breaker

In the event of a tie, each dog who is tied, will have all of its runs averaged together. If a tie still exists after runs are averaged, the shorter dog wins.

## Participant Equipment

Collar: Properly fitted, flat, metal buckle collar
Leash: $\quad 6 \mathrm{Ft} / 1 / 8$ meter max length.
Harness: Back Attach Harness
Footwear: Actual closed footwear (shoes or boots).
Clothing: Attire that allows for the performance of the required exercises without distracting the dogs. Pants are suggested.

## Event Equipment

- Separate entrance and exit for teams to avoid contact.
- Approved Mill with one slat clearly marked to determine revolutions. Mill must be free turning and able to achieve at least 2 revolutions on one hand push.
- Timer
- Person to monitor revolutions during run, seperate from judge
- Manual counter device.
- Staff table \& White Board for tracking
- 2 place boards for "on deck" \& "in hole"
- Visual barriers for "on deck" \& "in hole"
- Preferred: Display to report the number of revolutions for the audience and competitors


## WALL CLIMB (WC)

Duration. Must make 3 climbs to qualify
Equipment. Regulation wall and tug. The toy must be secured horizontally by velcro or magnets.

The handler will declare a starting height for the first run upon registering. Each dog must make three attempts without a foul for any attempt to count. At all three levels, the highest jump wins the round. The handler and dog will approach the start line. The handler will remove the leash and wear it on his or her body for the duration.

After each run, the handler can declare a height change to a higher level. The toy may not move down. The dog must climb the wall, grab the toy, and hold it until ordered to release it by the handler. The handler will have three attempts to signal a verbal OUT command, allowing 5 seconds for each attempt if the dog does not Out on the first command. After each run, the team may have 15 seconds to celebrate with the toy before starting the next run.

If the dog misses the attempted height they may reset and attempt two more times for a total of three. Three strikes and you foul out.
If the dog is verifiably deaf, you may use a hand signal. You may not use collar pressure or signaling.

The handler and dog will approach the line of departure 15 ft from the toy, and hold there to set up for the start. Loose Leash responsibility is still required on the approach to the Line of Departure. Heel, or tactical heel MAY be used at Level 1 and 2 to avoid leash tension, but are not required. At Level 3 the dog must off leash Tactical heel to the Line of Departure. The leash is removed at the ring entrance.

At the line of departure the judge or a helper may call attention to the toy if handler requests. The toy must be still before sending the dog.

Courtesy runs (lowering the toy) are allowed after a failed attempt if requested by the handler.

Note: Loose Leash Responsibility: SR leash pressure fouls. IE: Any pressure over 9 seconds or enough to stabilize yourself will be a foul. No harsh use of leash. Any signs of avoidance or timidity can be fouled.

## WC Requirements by Level

Level 1:

- The judge will signal the following behaviors: Release, \& Out
- The handler may restrain the dog until released.
- One "touch" or "drop" "fail to out" foul allowed. It will end the turn, but not the competition.

Level 2:

- The judge will signal the following behaviors: Release, Middle, Out
- Dog in middle at line. No restraint.
- Gentle leash pressure may be used to guide the dog into positions.
- No harsh use of leash. Any signs of avoidance or timidity can be fouled.


## Level 3:

- The routine will be run with NO safety line. Even in an open field.
- The judge will signal the following behaviors: Ring Entry, Down, Out, Release.
- Must remove leash and tactical heel from entrance to Start Line, and Down while the handler walks to wall before release.
- Any signs of avoidance or timidity can be fouled.
*No food or toys in the ring.
* Any object the dog bites (other than the wall climb toy) will result in an automatic disqualification.


## WC Field Layout

The field area for the wall climb event can be indoor or outdoor. The preferred field arrangement is one in which the wall climb and Start Line are enclosed by a fence or other barrier that prevents the dog from running loose or into the crowd. If that is not possible, spectators must be at least 40 feet / 12.19 m from the wall. The dog must be clipped to a 30 ft $/ 9.14 \mathrm{~m}$ long line at once the team is at the Start Line. Only the team and judges are allowed on the field.


Start line. $15 \mathrm{ft} / 4.5 \mathrm{~m}$ from wall base

## Belay system (Optional)

Clubs or individual competitors may choose to use a mechanical belay system (i.e., typically harness attached to line through a pulley system mounted at the top of the wall) to aid with catching the dog. Clubs are responsible for ensuring the set up of the system does not interfere with the dog's approach or jump up the wall. The club is responsible for ensuring the equipment works properly, competitors are briefed on the operation, and the size of harness or weight limitations that might be a factor.

The line of the belay system should be long enough that the dog can be fitted to the harness, retreat to the line of departure and assume the appropriate start position with no tension on the belay line.

A secondary helper/handler may operate the belay line to aid with lowering the dogs. All such arrangements need to be approved by the judge in advance. The secondary belay handler may in no way interact, direct, encourage or "work" the dog beyond those activities needed to manage the line and control descent. The belay handler must demonstrate to the judge their ability to properly operate the equipment before the event begins. Cues, direct or indirect guidance for the dog may result in a NQ.

NOTE: When advertising club events, including mock trials, that include Wall Climb events the club must indicate if a belay system is available or not so that competitors can determine if they wish to compete with or without a belay.

## Second Catch Assistant (Optional)

Alternatively, if there is no belay available and you require a second person to catch the dog, you may provide your own helper for this purpose. GRC Dogsports, Inc will not provide a catcher. The secondary catch assistant may in no way interact, direct, encourage or "work" the dog beyond those activities needed to catch and control descent.

## WC Scoring

## Minimum Qualifying Scores

Level 1 title $=1.5$ times standing height
Level 2 title $=2$ times standing height
Level 3 title $=2.5$ times standing height

## Scoring

The dog must be able to achieve a minimum jump height based on the standing height of the dog to qualify for a title. Scoring is based on the maximum height of the best jump out of the three.

Fouls. If the handler touches the dog after release, but before touching the toy, it will count as a foul. If the dog does not keep the toy in its mouth until the Out command is given, it will count as a foul. A foul is declared if the dog fails to out on command or after the allowed number of attempts. Excessive leash pressure (SR rules) approaching or leaving the starting line constitutes a foul.

## Tiebreaker

If there is a tie, the shorter dog wins.

## Participant Equipment

Collar: Properly fitted, flat, metal buckle collar
Optional: Harness for restraint or catch assistance. Second helper for catch assistance.

Footwear: Actual closed footwear (shoes or boots).
Clothing: Attire that allows for the performance of the required exercises without distracting the dogs. Pants are suggested.

## Event Equipment

- Separate entrance and exit for teams to avoid contact.
- Approved $15 \mathrm{ft} / 4.5$ meter wall with carpeted, rubberized, or approved non slip surface. Minimum of $3 \mathrm{ft}(.91 \mathrm{~m})$ width.
Floor surface: Packed Dirt, Grass, Turf, carpet. Minimum of $3 \mathrm{ft}(.91 \mathrm{~m})$ width.
Wall must be clearly marked at every 6 inches.
- 3 approved tug toys:
- Middle, Heavy and Super Heavy weight classes 22-24 inch / 55-61 cm, single handle, leather or firehose canvas.
- Straw- and Lightweight classes. may use 11x5 inch / 27 X 13 cm tug or reasonably close size of the same materials - Judges discretion).: Note; The judge may use discretion to switch to a smaller tug for middleweight dogs on the lower end of the weight class
- Break Stick
- Staff table \& White Board for tracking.

Index Cards for tracking run order

- 2 place boards for "on deck" \& "in hole"

Visual barriers for "on deck" \& "in hole"

- $30 \mathrm{ft} / 9.14 \mathrm{~m}$ long line is required if the wall climb area is not an enclosed area and separated from spectators.
- 2 long lines in case the event is not securely enclosed.

Optional: Belay system and associated harness and lines

## WEIGHT PULL

Duration. One minute / pull. Must make three successful pulls to qualify.
Equipment. One sled (no wheels or rails) and 15 ft . 4.5 m track.

- Weight Never goes down. Declare starting weight. After each pull, declare the next weight. The line that attaches the sled to the dog must be brought to tension. The line, while still in contact with the ground, will have no slack in it. The judge will tell you that you're ready. Once you break contact with the dog at the beginning of the pull, you may not contact them again until after the pull has been called complete. Must make 3 successful pulls to Qualify at the event. May make as many as you want. Judge may call a tangle if they deem it unsafe, and untangle the dog. This may be done once per pull. Sled will be stopped and restarted on the spot the tangle is called. Handler may request the tangle to be called. Courtesy pulls may be given after a foul or handler withdraw. Sled may be manipulated, but the dog may not be. Gentle leash pressure may be used to guide the dog to the starting point. Any pressure over 9 seconds or enough to stabilize yourself will be a foul. No harsh use of leash. Any signs of avoidance or timidity can be fouled. After hooked to Sled, handler must store or wear on person without slack. Hands must be empty. No bait allowed on the track.

No biting of the leash or harness for the reward event. ONLY social reward is allowed. A dog that must "follow themselves" may have up to 2 minutes break. If your name is called to the line of departure.... You have 2 minutes to appear or foul out.
You may not "walk the track". You must enter and proceed directly to the line of departure.

- Level 1: Handler allowed on track. Can Restrain until release. Allowed one foul. Any signs of avoidance or timidity can be fouled out.
- Level 2: Dog must be called to the middle and hooked up in that position. Dog must go down. Handler must move to handler mark. May be anywhere on track after the call, but must not contact. Any signs of avoidance or timidity can be fouled.
- Level 3: Must remove leash and tactical heel from entry to line. Get hooked up in middle position. Dog must down. Handler must move past end of track. Must stay over the line. May not contact the dog until AFTER pull is called. Any signs of avoidance or timidity can be fouled.
*No food or toys in the ring.
* Any object the dog bites will result in a DQ. Either it's a known reward strategy and therefore cheating. Or, a loss of control on the dogs's part. Either way. DQ.


## Minimum Qualifying Scores

Level 1 title $=1.5 x$ Body Weight (BW) Pull minimum.
Level 2 title $=2 \mathrm{xBW}$
Level 3 title $=2.5 \mathrm{xBW}$

## Tie Breaker

If the weight is tied, it will go to the fastest pull. If the time is also tied, it will go to the lighter dog.

## Participant Equipment

Collar: Properly fitted, flat, metal buckle collar
Leash: $6 \mathrm{Ft} / 1.8 \mathrm{~m}$ max length.
Properly fitted Weight Pull Harness ( X back w with spreader bar. Spreader bar no more than 6 inches from back of outstretched leg.)
Footwear: Actual closed footwear (shoes or boots).
Clothing: Attire that allows for the performance of the required exercises without distracting the dogs. Pants are suggested.

## Event Equipment

- Separate entrance and exit for teams to avoid contact.
$\square$ Approved Sleds.
- Plastic Snow Sled weighing no more than 3 lbs .
- Metal Sled with Runners (not flat bottomed).
- Small sled around 5-10 lbs.
- Large sled around 25-30 lbs.
- $5 \mathrm{ft} / 1.5 \mathrm{~m}$ "V" tug line, with floating hardware.
- Must have sled help line to return the sled to start, and assist the dog if needed.
Largest sled must safely hold record weight.
$\square$ Enough weight for record pull in .5 lbs increments
. Flat, level, clear, $25 \times 6 \mathrm{ft} / 7.62 \times 1.83 \mathrm{~m} \mathrm{ft}$ track with side barriers. Marked as follows:
- Start Line at 2 ft (.60).
- WP2 Handler Mark at $8 \mathrm{ft}(2.43 \mathrm{~m})$

Finish Line $15 \mathrm{ft}(4.5 \mathrm{~m})$
Pulling surface: Packed Dirt, Grass, Turf, Carpet

- Staff table.
- Score cards for Pull Que.

